DP1 2020-2021

Sprint Document

Tuvi’s Casino Project

<https://github.com/gii-is-DP1/dp1-2020-g1-07>

# Members:

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Grade range.

We are currently fulfilling the requirements to get a 10 on the project, as seen in the project metrics table.

# Project general description.

We first divided the whole work for the Sprint 1 among the 3 pairs. We found out it was quite a lot of work mainly because of the amount of User Stories and the mockups associated to them. During our work we also had to remove and change different parts in the UML and also some User Stories due to the team having different perspectives of each part of the project. After reaching a consensus at each part we managed to present an unified view of the project.

# Retrospective Analysis.

The main problem we faced as a team was the lack of communication. The three parts of the team had different thoughts on what should be the application, and that slowed down the development process due to constant changes. As for each couple, we all had in common the fact that there was a very long task assigned to each couple, those being the Data Model, Mockups and User Stories. Because of this, we all spent the same time (more or less) working in the project, as the Clockify report shows.